## **Area and Perimeter of Triangle.**

#include <stdio.h>

#include <string.h>

#include <math.h>

#include <stdlib.h>

int main() {

int base,height,t1,t2,t3;

scanf("%d%d%d%d%d",&base,&height,&t1,&t2,&t3);

printf("Area of Triangle is %.2f\n",0.5\*base\*height);

printf("Perimeter of Triangle is %.2f ",(float)t1+t2+t3);

return 0;

}